Design and Digital Media A.S. Degree - Cal-GETC GE

This program map represents one possible path for completing this program. **Please see a counselor** to create an educational plan that is customized to meet your needs. This path is not a guarantee of course availability or financial aid applicability.

Catalog: 2025-26

Total Units: 67-68

First Year

Semester 1   15-16 Units

CAT.	COURSE	TITLE	UNIT	GE AREA
ME		*Major Elective (List A)	3	
ME		*Major Elective (List A)	3	
GE	ENGL C1000[**] / ENGWR 488[H] / ESLW 340	Academic Reading & Writing	3-4	Cal-GETC Area 1A
GE		Arts	3	Cal-GETC Area 3A
Elec	INDIS 313[***]	Freshman Seminar	3	

See Major Elective List A in Semester 4.

**If you don't place directly in ENGL C1000 (check your eServices account), you will need to take ENGWR 80/ENGL C1000 combo course.

***INDIS 313 - Freshman Seminar is specifically designed for First Time in College students. This course is a <u>non-required</u> elective. If you're not a First Time in College student and/or you only would like to take required courses, you do not need to take this course.

Semester 2   18 Units

CAT.	COURSE	TITLE	UNIT	GE AREA
ME		*Major Elective (List A)	3	
ME		*Major Elective (List A)	3	
ME		*Major Elective (List A)	3	
GE	MATH 300[**]	Introduction to Mathematical Ideas	3	Cal-GETC Area 2
GE		Social & Behavioral Sciences	3	Cal-GETC Area 4
GE		Critical Thinking & Composition	3	Cal-GETC Area 1B

See Major Elective List A in Semester 4.

AA/AS Requirements

Associate Degrees require the following:

1. **Completion of a minimum of 60 degree-applicable units with an overall grade point average (GPA) of 2.0 ("C" average). A minimum of 12 units must be completed within the Los Rios Community College District.**

2. **Completion of each required course with a grade of "C" or better for a major offered at Sacramento City College.**

3. **Completion of the <u>California General Education Transfer Curriculum (Cal-GETC)</u>. Areas 1 through 6 must be completed with a grade of "C" or better.**

Students with Advanced Placement (AP) and International Baccalaureate Credit (IB) test scores should notify their Counselor to learn more about how test scores may be used for credit.

**If you don't place directly in MATH 300 (check your eServices account), you will need to take MATHS 95/MATH 300 combo course.

Second Year

Semester 3   18 Units

CAT.	COURSE	TITLE	UNIT	GE AREA
ME		*Major Elective (List A)	3	
ME		*Major Elective (List A)	3	
GE		Oral Communication	3	Cal-GETC Area 1C
GE		Physical Science	3	Cal-GETC Area 5A
GE		Humanities	3	Cal-GETC Area 3B
GE		**Social & Behavioral Sciences	3	Cal-GETC Area 4

See Major Elective List A in Semester 4.

**Cal-GETC Area 4 requires 2 courses from different disciplines. Select a course from Cal-GETC Area 4 from a different discipline than the previously completed Cal-GETC Area 4 course

Semester 4   16 Units

CAT.	COURSE	TITLE	UNIT	GE AREA
ME		*Major Elective (List A)	3	
ME		*Major Elective (List A)	3	
ME		*Major Elective (List A)	3	
GE		Ethnic Studies	3	Cal-GETC Area 6
GE		Biological Science	3	Cal-GETC Area 5B
GE		**Associate Lab Component	1	Cal-GETC Area 5C

See Major Elective List A below.

**Cal-GETC Area 5C will not be required if a laboratory activity is included in 5A or 5B.

List A: A minimum of 30 units from the following:

ANIM 301 Animation I (3)

ANIM 302+ Animation II (3)

ANIM 303+ Animation III (3)

ANIM 307 Motion Graphics (3)

ANIM 495 Independent Studies in Animation (1-3)

DDSN 301 Graphic Design I (3)

DDSN 302+ Graphic Design II (3)

DDSN 303+ Typography (3)

Placement Information

Check your eServices account under "Academic Records" to determine your Math and English placements.

Important Links

- SCC General Counseling
- Design & Digital Media
- Arts & Communication Meta Majors

DDSN 305 History of Graphic Design (3)

DDSN 306 Human-Centered Design (3)

DDSN 311 Digital Layout I (3)

DDSN 312+ Digital Layout II (3)

DDSN 331 Digital Imaging I (3)

DDSN 332+ Digital Imaging II (3)

DDSN 333+ Digital Imaging III (3)

DDSN 335+ Digital Imaging - Special Techniques (1.5)

DDSN 341 Digital Illustration for Graphic Design I (3)

DDSN 342+ Digital Illustration for Graphic Design II (3)

DDSN 360 User Interface Design (3)

DDSN 361+ Web Design I (3)

DDSN 362+ Web Design II (3)

DDSN 370 Visual Content for Social Media (3)

DDSN 390+ Professional Practice & Portfolio (3)

DDSN 391+ Design Studio I (3)

DDSN 392+ Design Studio II (3)

DDSN 393+ Design Studio III (3)

DDSN 495 Independent Studies in Digital Design (1-3)

GAME 301 Video Game Design (3)

GAME 303+ Video Game Level Design (3)

GAME 495 Independent Studies in Game Design (1-3)

MODL 301 3D Modeling I (3)

MODL 302+ 3D Modeling II (3)

MODL 495 Independent Studies in 3D Modeling (1-3)

+Prerequisite for ANIM 302: ANIM 301 with a grade of "C" or better

+Prerequisite for ANIM 303: ANIM 302 or MODL 301 with a grade of "C" or better

+Prerequisite for DDSN 302: DDSN 301 with a grade of "C" or better; or equivalent experience

+Prerequisite for DDSN 303: DDSN 311 or 341 with a grade of "C" or better, or placement through the assessment process; or equivalent

+Prerequisite for DDSN 312: DDSN 311 with a grade of "C" or better; or equivalent

+Prerequisite for DDSN 332: DDSN 331 with a grade of "C" or better; or equivalent

+Prerequisite for DDSN 333: DDSN 331 with a grade of "C" or better; or equivalent

+Prerequisite for DDSN 335: DDSN 331 with a grade of "C" or better; or equivalent

+Prerequisite for DDSN 342: DDSN 341 with a grade of "C" or better; or equivalent

+Prerequisite for DDSN 361: DDSN 360 with a grade of "C" or better; or equivalent

+Prerequisite for DDSN 362:

CISW 306 and DDSN 361 with grades of "C" or better; or proof of equivalent experience using HTML and CSS

+Prerequisite for DDSN 390: Produce at least five finished works to use in the creation of a portfolio

+Prerequisite for DDSN 391: One course from the following: ANIM 301, DDSN 311, DDSN 331, DDSN 341, DDSN 360, DDSN 361, MODL 301 with a grade of "C" or better, or equivalent

+Prerequisite for DDSN 392: DDSN 391 with a grade of "C" or better

+Prerequisite for DDSN 393: DDSN 392 with a grade of "C" or better

+Prerequisite for GAME 303: GAME 301 and MODL 302 with grades of "C" or better

+Prerequisite for MODL 302: MODL 301 with a grade of "C" or better

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