



Design and Digital Media A.S. Degree - Cal-GETC GE

This program map represents one possible path for completing this program. **Please see a counselor** to create an educational plan that is customized to meet your needs. This path is not a guarantee of course availability or financial aid applicability.

Catalog: 2025-26

Total Units: 64-65

First Year

Semester 1

15-16 Units

CAT.	COURSE	TITLE	UNIT	GE AREA
ME		*Major Elective (List A)	3	
ME		*Major Elective (List A)	3	
GE	ENGL C1000** / ENGWR 488 ^H / ESLW 340	Academic Reading & Writing	3-4	Cal-GETC Area 1A
GE		Ethnic Studies	3	Cal-GETC Area 6
GE		Social & Behavioral Sciences	3	Cal-GETC Area 4

***See Major Elective List A in Semester 4.**

**If you don't place directly in ENGL C1000 (check your eServices account), you will need to take ENGWR 80/ENGL C1000 combo course.

Semester 2

15 Units

CAT.	COURSE	TITLE	UNIT	GE AREA
ME		*Major Elective (List A)	3	
ME		*Major Elective (List A)	3	
ME		*Major Elective (List A)	3	
GE	MATH 300**	Introduction to Mathematical Ideas	3	Cal-GETC Area 2
GE		Critical Thinking & Composition	3	Cal-GETC Area 1B

***See Major Elective List A in Semester 4.**

Legend

- (H) - Honors
- Elec - Elective
- GE - General Education
- Maj - Required Core
- ME - Major Elective

Disclaimer

Every effort has been made to ensure that what is listed in the SCC Program Paths are accurate. The courses, the course sequencing, and the programs are subject to change without notice by the administration of the Los Rios Community College District and Sacramento City College at the discretion of the district and Sacramento City College. Further, Sacramento City College reserves the right to amend any course or program.

PLEASE SEE AN SCC COUNSELOR.

AA/AS Requirements

Associate Degrees require the following:

1. **Completion of a minimum of 60 degree-applicable units with an overall grade point average (GPA) of 2.0 ("C" average). A minimum of 12 units must be completed within the Los**

**If you don't place directly in MATH 300 (check your eServices account), you will need to take MATHS 95/MATH 300 combo course.

Second Year

Semester 3

18 Units

CAT.	COURSE	TITLE	UNIT	GE AREA
ME		*Major Elective (List A)	3	
ME		*Major Elective (List A)	3	
GE		Oral Communication	3	Cal-GETC Area 1C
GE		Physical Science	3	Cal-GETC Area 5A
GE		Humanities	3	Cal-GETC Area 3B
GE		**Social & Behavioral Sciences	3	Cal-GETC Area 4

***See Major Elective List A in Semester 4.**

**Cal-GETC Area 4 requires 2 courses from different disciplines. Select a course from Cal-GETC Area 4 from a different discipline than the previously completed Cal-GETC Area 4 course.

Semester 4

16 Units

CAT.	COURSE	TITLE	UNIT	GE AREA
ME		*Major Elective (List A)	3	
ME		*Major Elective (List A)	3	
ME		*Major Elective (List A)	3	
GE		Biological Science	3	Cal-GETC Area 5B
GE		**Associate Lab Component	1	Cal-GETC Area 5C
GE		Arts	3	Cal-GETC Area 3A

***See Major Elective List A below.**

**Cal-GETC Area 5C will not be required if a laboratory activity is included in 5A or 5B.

List A: A minimum of 30 units from the following:

ANIM 301 Animation I (3)

ANIM 302+ Animation II (3)

Rios Community College District.

2. Completion of each required course with a grade of "C" or better for a major offered at Sacramento City College.
3. Completion of the California General Education Transfer Curriculum (Cal-GETC). Areas 1 through 6 must be completed with a grade of "C" or better.

Students with Advanced Placement (AP) and International Baccalaureate Credit (IB) test scores should notify their Counselor to learn more about how test scores may be used for credit.

Exception: Students who possess a bachelor's (BA/BS) or higher degree from a college or university accredited through a regional accrediting agency recognized by the Council for Higher Education Accreditation (CHEA) are deemed to have satisfied both the general education and graduation competency requirements for an AA/AS degree. Degrees from accredited institutions outside of the US will be evaluated on a case-by-case basis.

Placement Information

Check your eServices account under "Academic Records" to determine your Math and English placements.

Important Links

- [SCC General Counseling](#)
- [Design & Digital Media](#)

ANIM 303+ Animation III (3)
ANIM 307 Motion Graphics (3)
ANIM 495 Independent Studies in Animation (1-3)
DDSN 301 Graphic Design I (3)
DDSN 302+ Graphic Design II (3)
DDSN 303+ Typography (3)
DDSN 305 History of Graphic Design (3)
DDSN 306 Human-Centered Design (3)
DDSN 311 Digital Layout I (3)
DDSN 312+ Digital Layout II (3)
DDSN 331 Digital Imaging I (3)
DDSN 332+ Digital Imaging II (3)
DDSN 333+ Digital Imaging III (3)
DDSN 335+ Digital Imaging - Special Techniques (1.5)
DDSN 341 Digital Illustration for Graphic Design I (3)
DDSN 342+ Digital Illustration for Graphic Design II (3)
DDSN 360 User Interface Design (3)
DDSN 361+ Web Design I (3)
DDSN 362+ Web Design II (3)
DDSN 370 Visual Content for Social Media (3)
DDSN 390+ Professional Practice & Portfolio (3)
DDSN 391+ Design Studio I (3)
DDSN 392+ Design Studio II (3)
DDSN 393+ Design Studio III (3)
DDSN 495 Independent Studies in Digital Design (1-3)
GAME 301 Video Game Design (3)
GAME 303+ Video Game Level Design (3)
GAME 495 Independent Studies in Game Design (1-3)
MODL 301 3D Modeling I (3)
MODL 302+ 3D Modeling II (3)
MODL 495 Independent Studies in 3D Modeling (1-3)

+Prerequisite for ANIM 302: ANIM 301 with a grade of "C" or better

+Prerequisite for ANIM 303: ANIM 302 or MODL 301 with a grade of "C" or better

+Prerequisite for DDSN 302: DDSN 301 with a grade of "C" or better; or equivalent experience

- [Arts & Communication Meta Majors](#)

+Prerequisite for DDSN 303: DDSN 311 or 341 with a grade of "C" or better, or placement through the assessment process; or equivalent

+Prerequisite for DDSN 312: DDSN 311 with a grade of "C" or better; or equivalent

+Prerequisite for DDSN 332: DDSN 331 with a grade of "C" or better; or equivalent

+Prerequisite for DDSN 333: DDSN 331 with a grade of "C" or better; or equivalent

+Prerequisite for DDSN 335: DDSN 331 with a grade of "C" or better; or equivalent

+Prerequisite for DDSN 342: DDSN 341 with a grade of "C" or better; or equivalent

+Prerequisite for DDSN 361: DDSN 360 with a grade of "C" or better; or equivalent

+Prerequisite for DDSN 362:

CISW 306 and DDSN 361 with grades of "C" or better; or proof of equivalent experience using HTML and CSS

+Prerequisite for DDSN 390: Produce at least five finished works to use in the creation of a portfolio

+Prerequisite for DDSN 391: One course from the following: ANIM 301, DDSN 311, DDSN 331, DDSN 341, DDSN 360, DDSN 361, MODL 301 with a grade of "C" or better, or equivalent

+Prerequisite for DDSN 392: DDSN 391 with a grade of "C" or better

+Prerequisite for DDSN 393: DDSN 392 with a grade of "C" or better

+Prerequisite for GAME 303: GAME 301 and MODL 302 with grades of "C" or better

+Prerequisite for MODL 302: MODL 301 with a grade of "C" or better